

PATHFINDER

CHARACTER SHEET

PROFICIENCY
Untrained +0
Trained 2+Level
Expert 4+Level
Master 6+Level
Legendary 8+Level

- ◆ Single Action
- ◆◆ Two-Action Activity
- ◆◆◆ Three-Action Activity
- ◆ Free Action
- ↻ Reaction

CHARACTER NAME

PLAYER NAME

EXPERIENCE POINTS (XP)

ANCESTRY AND HERITAGE

BACKGROUND

CLASS

SIZE

ALIGNMENT

TRAITS

DEITY

LEVEL

HERO POINTS

ABILITY SCORES

STR MODIFIER	STRENGTH SCORE	
DEX MODIFIER	DEXTERITY SCORE	
CON MODIFIER	CONSTITUTION SCORE	
INT MODIFIER	INTELLIGENCE SCORE	
WIS MODIFIER	WISDOM SCORE	
CHA MODIFIER	CHARISMA SCORE	

CLASS DC

DC BASE	KEY	PROF	T	E	M	L	ITEM
= 10							

ARMOR CLASS

AC = 10

DEX OR CAP PROF T E M L ITEM

UNARMORED T E M L LIGHT T E M L MEDIUM T E M L HEAVY T E M L

Shield + HARDNESS MAX HP / BT CURRENT HP

SAVING THROWS

FORTITUDE			REFLEX			WILL		
CON	PROF		DEX	PROF		WIS	PROF	
ITEM	T E M L		ITEM	T E M L		ITEM	T E M L	
NOTES								

HIT POINTS

MAX CURRENT TEMPORARY

DYING WOUNDED

RESISTANCES AND IMMUNITIES

CONDITIONS

PERCEPTION

WIS PROF T E M L ITEM

SENSSES

SPEED

FEET

MOVEMENT TYPES & NOTES

MELEE STRIKES

WEAPON			STR	PROF	T	E	M	L	ITEM
DAMAGE	DICE	STR	B P S	W SPEC	OTHER	TRAITS			
WEAPON			STR	PROF	T	E	M	L	ITEM
DAMAGE	DICE	STR	B P S	W SPEC	OTHER	TRAITS			
WEAPON			STR	PROF	T	E	M	L	ITEM
DAMAGE	DICE	STR	B P S	W SPEC	OTHER	TRAITS			

RANGED STRIKES

WEAPON			DEX	PROF	T	E	M	L	ITEM
DAMAGE	DICE	SPECIAL	B P S	W SPEC	OTHER	TRAITS			
WEAPON			DEX	PROF	T	E	M	L	ITEM
DAMAGE	DICE	SPECIAL	B P S	W SPEC	OTHER	TRAITS			
WEAPON			DEX	PROF	T	E	M	L	ITEM
DAMAGE	DICE	SPECIAL	B P S	W SPEC	OTHER	TRAITS			

WEAPON PROFICIENCIES

SIMPLE	MARTIAL	OTHER	OTHER
T E M L	T E M L	T E M L	T E M L

SKILLS

ACROBATICS		DEX	PROF	T	E	M	L	ITEM	ARMOR
ARCANA		INT	PROF	T	E	M	L	ITEM	
ATHLETICS		STR	PROF	T	E	M	L	ITEM	ARMOR
CRAFTING		INT	PROF	T	E	M	L	ITEM	
DECEPTION		CHA	PROF	T	E	M	L	ITEM	
DIPLOMACY		CHA	PROF	T	E	M	L	ITEM	
INTIMIDATION		CHA	PROF	T	E	M	L	ITEM	
LORE		INT	PROF	T	E	M	L	ITEM	
LORE		INT	PROF	T	E	M	L	ITEM	
MEDICINE		WIS	PROF	T	E	M	L	ITEM	
NATURE		WIS	PROF	T	E	M	L	ITEM	
OCCULTISM		INT	PROF	T	E	M	L	ITEM	
PERFORMANCE		CHA	PROF	T	E	M	L	ITEM	
RELIGION		WIS	PROF	T	E	M	L	ITEM	
SOCIETY		INT	PROF	T	E	M	L	ITEM	
STEALTH		DEX	PROF	T	E	M	L	ITEM	ARMOR
SURVIVAL		WIS	PROF	T	E	M	L	ITEM	
THIEVERY		DEX	PROF	T	E	M	L	ITEM	ARMOR

LANGUAGES






ANCESTRY FEATS AND ABILITIES	
	SPECIAL 1 ST
	HERITAGE 1 ST
	FEAT 1 ST
	FEAT 5 TH
	FEAT 9 TH
	FEAT 13 TH
	FEAT 17 TH

SKILL FEATS	
	BACKGROUND
	2 ND
	4 TH
	6 TH
	8 TH
	10 TH
	12 TH
	14 TH
	16 TH
	18 TH
	20 TH

GENERAL FEATS	
	3 RD
	7 TH
	11 TH
	15 TH
	19 TH

CLASS FEATS AND ABILITIES	
	FEATURE 1 ST
	FEATURE 1 ST
	FEAT 1 ST
	FEAT 2 ND
	FEATURE 3 RD
	FEAT 4 TH
	FEATURE 5 TH
	FEAT 6 TH
	FEATURE 7 TH
	FEAT 8 TH
	FEATURE 9 TH
	FEAT 10 TH
	FEATURE 11 TH
	FEAT 12 TH
	FEATURE 13 TH
	FEAT 14 TH
	FEATURE 15 TH
	FEAT 16 TH
	FEATURE 17 TH
	FEAT 18 TH
	FEATURE 19 TH
	FEAT 20 TH

BONUS FEATS	

INVENTORY			
WORN ITEMS	INVEST (MAX 10)	BULK	
READIED ITEMS	BULK	OTHER ITEMS	BULK
		<div>ENCUMBERED BASE STR = 5</div> <div>MAXIMUM BASE STR = 10</div>	
		<div>   </div>	

CHARACTER SKETCH		ETHNICITY	NATIONALITY	BIRTHPLACE	AGE	GENDER & PRONOUNS	HT	WT
		APPEARANCE						
		PERSONALITY						
		ATTITUDE						
		BELIEFS						
		LIKES				DISLIKES		
		CATCHPHRASES						

CAMPAIGN NOTES	
NOTES	ALLIES
	ENEMIES
	ORGANIZATIONS

ACTIONS AND ACTIVITIES			
NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			
NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			
NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			
NAME	ACTIONS	TRAITS	PAGE
DESCRIPTION			

FREE ACTIONS AND REACTIONS			
NAME	<input type="checkbox"/> FREE ACTION <input type="checkbox"/> REACTION	TRAITS	PAGE
TRIGGER DESCRIPTION			
NAME	<input type="checkbox"/> FREE ACTION <input type="checkbox"/> REACTION	TRAITS	PAGE
TRIGGER DESCRIPTION			

SPELL ATTACK ROLL

SPELL DC						
<div></div>	DC BASE	KEY	PROF	T	E	M L
	= 10	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>

DC BASE KEY PROF

A diagram titled "MAGIC TRADITIONS" in a dark blue banner. Below the banner is a central illustration of an open book with a red cover and a white circle containing a cross on its pages. To the left of the book, the words "ARCANE" and "PRIMAL" are stacked vertically. To the right, "OCCULT" and "DIVINE" are stacked vertically. Below the book, there are two white squares, each followed by a word: "PREPARED" and "SPONTANEOUS".

ARCANE



OCCULT

PRIMAL

DIVINE

☒ PREPARED ☐ SPONTANEOUS

CANTRIPS		
		PREP
		ACTIONS
	M	S V
		PREP
		ACTIONS
	M	S V
		PREP
		ACTIONS
	M	S V
		PREP
		ACTIONS
	M	S V
		PREP
		ACTIONS
	M	S V
		PREP
		ACTIONS
	M	S V
		PREP
		ACTIONS
	M	S V
		PREP
		ACTIONS
	M	S V

INNATE SPELLS	
	FREQ
	ACTIONS
	M S V
	FREQ
	ACTIONS
	M S V

FOCUS SPELLS		
FOCUS POINTS	CURRENT	MAXIMUM
		ACTIONS <input type="checkbox"/> M <input type="checkbox"/> S <input type="checkbox"/> V
		ACTIONS <input type="checkbox"/> M <input type="checkbox"/> S <input type="checkbox"/> V
		ACTIONS <input type="checkbox"/> M <input type="checkbox"/> S <input type="checkbox"/> V
		ACTIONS <input type="checkbox"/> M <input type="checkbox"/> S <input type="checkbox"/> V

SPELL SLOTS PER DAY										
CANTRIP LEVEL										
	1	2	3	4	5	6	7	8	9	10
SPONTANEOUS SPELL SLOTS REMAINING										

SPELLS			
		PREP	
		ACTIONS	
	M	S	V
		PREP	
		ACTIONS	
	M	S	V
		PREP	
		ACTIONS	
	M	S	V
		PREP	
		ACTIONS	
	M	S	V
		PREP	
		ACTIONS	
	M	S	V
		PREP	
		ACTIONS	
	M	S	V
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	M	S	V
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		ACTIONS	
	M	S	V
		PREP	
		ACTIONS	
	M	S	V
		PREP	
		ACTIONS	
	M	S	V